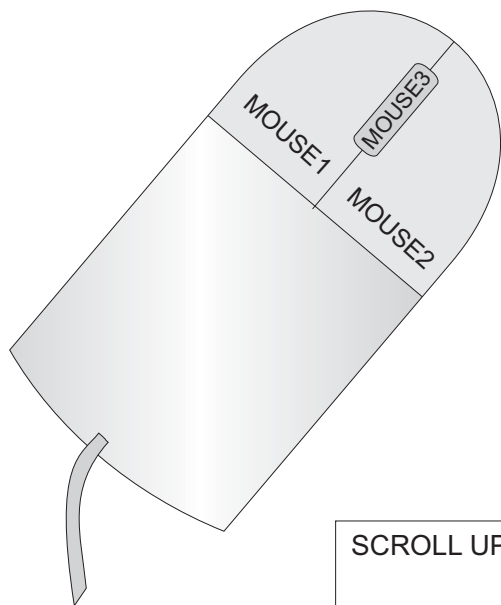


Notes:

Insert	Home	Page Up
INSERT	HOME	PGUP
Delete	End	Page Down
DEL	END	PGDN

	UPARROW	
LEFTARROW	DOWNARROW	RIGHTARROW

	/	*	-
	KP_SLASH	*	KP_MINUS
7	8	9	+
KP_HOME	KP_UPARROW	KP_PGUP	
4	5	6	KP_PLUS
KP_LEFTARROW	KP_5	KP_RIGHTARROW	
1	2	3	Enter
KP_END	KP_DOWNARROW	KP_PGDN	
Ins		Del	KP_ENTER
KP_INS		KP_DEL	



LEFT BUTTON

SCROLL UP

SCROLL DOWN

RIGHT BUTTON

SCROLL BUTTON

Statements

Path cleared
The enemy is weakened
All clear
Incoming!
Fire in the hole!
I'm defending
I'm attacking
Taking fire!
Mines cleared
Enemy in disguise

Bind string

PathCleared
EnemyWeak
AllClear
Incoming
FireInTheHole
OnDefense
OnOffense
TakingFire
MinesCleared
EnemyDisguised

Commands

Follow me!
Let's go!
Move!
Clear the path!
Defend our objective!
Disarm the dynamite!
Clear the mines!
Reinforce the offense!
Reinforce the defense!

Bind string

FollowMe
LetsGo
Move
ClearPath
DefendObjective
DisarmDynamite
ClearMines
ReinforceOffense
ReinforceDefense

Requests

Medic!
I need ammo!
I need backup!
We need an engineer!
Cover me!
Hold fire!
Where to?
We need Covert Ops!

Bind string

Medic
NeedAmmo
NeedBackup
NeedEngineer
CoverMe
HoldFire
WhereTo
NeedOps

Fireteam

Attack!
Fall back!
Cover me!
Disarm the dynamite!
Fall back!
Soldier, covering fire!
Deploy mortar!
Heal the squad!
Heal me!
Revive team mate!
Revive me!
Destroy objective!
Repair objective!
Construct the objective!
Deploy landmines!
Disarm landmines!
Call airstrike!
Call artillery!
Resupply squad!
Resupply me!
Explore area!
Check for land mines!
Infiltrate!
Go undercover!
Provide sniper cover!

Bind string

FTAttack
FTFallBack
FTCoverMe
FTDisarmDynamite
FTFallBack
FTCoveringFire
FTMortar
FTHealSquad
FTHealMe
FTReviveTeamMate
FTReviveMe
FTDestroyObjective
FTRepairObjective
FTConstructObjective
FTDeployLandmines
FTDisarmLandmines
FTCallAirStrike
FTCallArtillery
FTResupplySquad
FTResupplyMe
FTExploreArea
FTCheckLandMines
FTInfiltrate
FTGoUndercover
FTProvideSniperCover

Function

I'm a soldier
I'm a medic
I'm an engineer
I'm a field ops
I'm a covert ops

Bind string

IamSoldier
IamMedic
IamEngineer
IamFieldOps
IamCovertOps

Objectives

Command acknowledged!
Command declined!
Command completed!
Destroy primary objective!
Destroy secondary objective!
Destroy construction!
Construction underway!
Repair the vehicle!
Destroy the vehicle!
Escort the vehicle!

Bind string

CommandAcknowledged
CommandDeclined
CommandCompleted
DestroyPrimary
DestroySecondary
DestroyConstruction
ConstructionCommencing
RepairVehicle
DestroyVehicle
EscortVehicle

Talk

Yes!
No!
Thanks a lot!
You're welcome
Sorry!
Oops!

Bind string

Affirmative
Negative
Thanks
Welcome
Sorry
Oops

Global

Hi!
Bye
Great shot!
Yeah!
Good game!

Bind string

Hi
Bye
GreatShot
Cheer
GoodGame